

# XCSP3 Competition 2017 – Results –

<http://www.cril.fr/XCSP17/>

presented by Christophe Lecoutre

23rd International Conference  
Principles and Practice of Constraint Programming

August 30, 2017



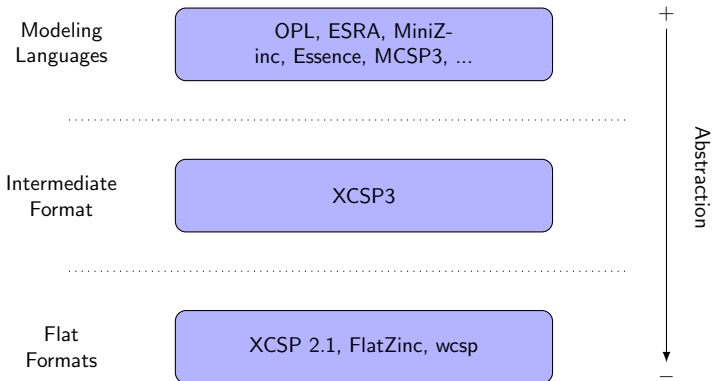
XCSP3 is:

- an XML-based format designed to represent instances of combinatorial constrained problems
- an intermediate integrated format preserving the structure of the models

XCSP3 is a major extension of XCSP 2.1 since it allows us to deal with:

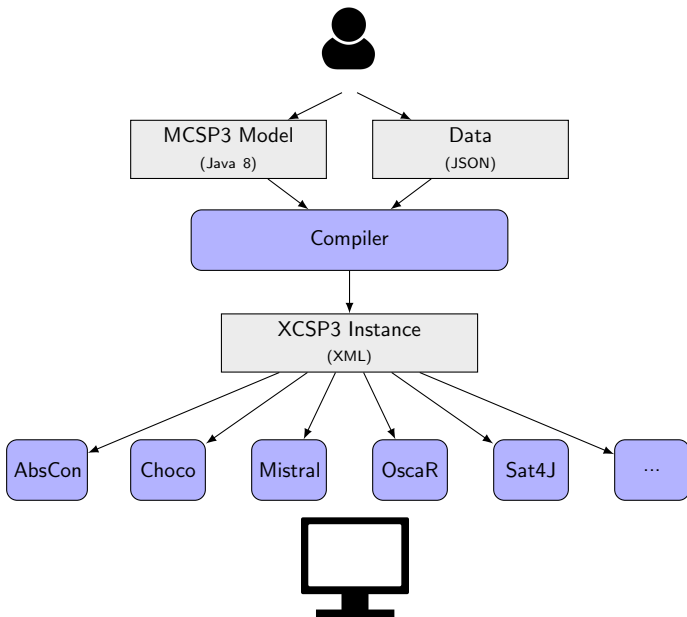
- mono/multi optimization
- many types of variables
- cost functions
- reification and views
- annotations
- variable quantification
- distributed, probabilistic and qualitative reasoning

# XCSP3: an Intermediate Format



[www.xcsp.org](http://www.xcsp.org)

# XCSP3: the central piece of a Modeling/Solving process



# XCSP3: Available Tools and Benchmarks

Many tools are available on github:

*<https://github.com/xcsp3team/>*

Parsers available on github:

- Java 8 Parser
- C++ 11 Parser

Various tools for:

- checking solutions and bounds: `org.xcsp.checker.SolutionChecker`
- checking the validity of an instance for a competition track:  
`org.xcsp.checker.CompetitionChecker`
- checking the validity of an XCSP3 instance (made available soon)

Many series of CSP/COP instances that can be downloaded from [www.xcsp.org](http://www.xcsp.org) by means of our selection engine!

# Purpose of Competitions

The goal of a competition is to:

- evaluate solvers in the same conditions
- help collecting publicly available benchmarks and data (results, traces, ...)
- help the community identify good ideas and strange results: the goal is to raise questions and get new ideas!

Competitions should not be misunderstood:

- The results are not an absolute truth: they depend on the benchmark selection, experimental conditions, ...
- A competition is not limited to a ranking: rankings are just an over-simplified view, but still relevant to motivate authors
- Competitions must be driven by the community: benchmark submission/selection advices, suggestions for improvements, ...

# Tracks for the 2017 XCSP3 Competition

There are 6 Standard tracks and two Minisolver tracks.

<b>Problem</b>	<b>Goal</b>	<b>Exploration</b>	<b>Timeout</b>
CSP	one solution	sequential	40 minutes
CSP	one solution	parallel	40 minutes
COP	best solution	sequential	4 minutes
COP	best solution	parallel	4 minutes
COP	best solution	sequential	40 minutes
COP	best solution	parallel	40 minutes

Table: Standard Tracks.

<b>Problem</b>	<b>Goal</b>	<b>Exploration</b>	<b>Timeout</b>
CSP	one solution	sequential	40 minutes
COP	best solution	sequential	40 minutes

Table: Mini-Solver Tracks.

# Perimeter of Constraints (mainly, XCSP3-core)

For the standard tracks:

- intension, extension
- regular and mdd
- allDifferent, allEqual, ordered and lex
- sum, count, nValues and cardinality
- maximum, minimum, element and channel
- noOverlap and cumulative
- instantiation
- slide

For the Mini-solver tracks:

- intension, extension
- allDifferent
- sum
- element



# Computer Infrastructure



- The cluster we used is provided by CRIL and is composed of nodes with two quad-cores (Intel @ 2.67GHz with 32 GiB RAM).
- Hyperthreading was disabled for the final runs.
- Sequential solvers were run on one processor (4 cores) and were allocated 15500 MiB of memory.
- Parallel solvers were run on two processors (8 cores) and were allocated 31000 MiB of memory.
- The time limit can be understood either as a CPU limit, or as a WCK (wall-clock) limit.
- Sequential solvers are best compared with a CPU time limit.
- If it is assumed that CPU cores come for free (which is quite a strong assumption), both sequential and parallel solvers can be interestingly compared with a WCK time limit.

# Committees for the 2017 XCSP3 Competition

- Organization

CRIL	Christophe Lecoutre, Cédric Piette and Olivier Roussel
ICTEAM	Pierre Schauss
I3S	Arnaud Malapert
LS2N	Charles Prudhomme

- Judges

- Claude-Guy Quimper from Université Laval, Québec, Canada
- Helmut Simonis from Insight Centre for Data Analytics, Cork, Ireland
- Christine Solnon from INSA, Lyon, France

# Selection of Instances

After a few iterations, the jury has:

- decided how many instances should be selected in each available series of instances (from [xcsp.org](http://xcsp.org))
- chosen to randomly select instances in each series

For this first edition, we had to fix some problems (notably, the tool `org.xcsp.checker.CompetitionChecker` was developed late).

Finally, the selection is as follows:

- Standard tracks: 510 CSP and 439 COP instances
- Mini-solver tracks: 242 CSP and 117 COP instances

# Handling Submissions and Ranking

Olivier Roussel managed the submission of solvers.

- Bugged solvers were allowed to resubmit (up to several times, during summer).
- At any moment, no contestant had access to the selection of the instances (managed by the jury and Olivier).
- Olivier has strong experience in the organisation of competitions (and is the developer of the competition infrastructure).



**Ranking.** based on the number of times a solver is able to give the best known answer (satisfiability, optimality, best known bound).

In alphabetic order:

AbsCon-basic

BTD 2017-08-10

Concrete 3.4

Mistral-2.0

Naxos 1.1.0

OscAR ALNS, COS, Hybrid

OscAR - Parallel with EPS

choco-solver 4.0.5

choco-solver 5a

cosoco (sat) 1.12

cosoco-mini 1.12

miniBTD

sat4j-CSP

C. Lecoutre

P. Jégou, H. Kanso, C Terrioux

J. Vion

E. Hebrard and M. Siala

N. Pothitos

OscAR Team

OscAR Team

C. Prud'homme and J.-G. Fages

C. Prud'homme and J.-G. Fages

G. Audemard

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P. Jégou, H. Kanso, C. Terrioux

D. Le Berre, E. Lonca

# CSP - sequential - CPU - 40 minutes (510 instances)

Rank	Solver	#solved	SAT/UNSAT	%inst.	%VBS
	<i>Virtual Best Solver (VBS)</i>	420	297 / 123	82%	100%
1	choco-solver 4.0.5 seq	372	264/108	73%	89%
2	choco-solver 5a	371	262/109	73%	88%
3	AbsCon-basic	368	266/102	72%	88%
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5	OscAR - Hybrid	100	23%	69%
6	choco-solver 5a	90	21%	63%
7	Concrete 3.4	90	21%	63%
8	cosoco-sat 1.12	87	20%	60%
9	cosoco 1.12	85	19%	59%
10	sat4j-CSP	60	14%	42%

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5	OscAR - Hybrid	100	23%	69%
6	choco-solver 5a	90	21%	63%
7	Concrete 3.4	90	21%	63%
8	cosoco-sat 1.12	87	20%	60%
9	cosoco 1.12	85	19%	59%
10	sat4j-CSP	60	14%	42%

# COP - sequential - CPU - 4 minutes (438 instances)

Rank	Solver	#solved	%inst.	%VBS
	<i>Virtual Best Solver (VBS)</i>	144	33%	100%
1	OscAR - Conflict Ord.	119	27%	83%
2	Mistral-2.0	115	26%	80%
3	choco-solver 4.0.5 seq	103	24%	72%
4	AbsCon-basic	100	23%	69%
5	OscAR - Hybrid	100	23%	69%
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# Mini-solver Tracks - sequential - CPU - 40 minutes

## Results for CSP (242 instances)

Rank	Solver	#solved	SAT/UNSAT	%inst.	%VBS
	<i>Virtual Best Solver (VBS)</i>	190	122 / 68	79%	100%
1	cosoco-mini 1.12	181	119/62	75%	95%
2	miniBTD 2017-08-10	163	105/58	67%	86%
3	Naxos 1.1.0	143	102/41	59%	75%

## Results for COP (117 instances)

Rank	Solver	#solved	%inst.	%VBS
	<i>Virtual Best Solver (VBS)</i>	43	37%	100%
1	cosoco-mini 1.12	42	36%	98%
2	Naxos 1.1.0	33	28%	77%

# Mini-solver Tracks - sequential - CPU - 40 minutes

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# Useful Data

On <http://www.cril.fr/XCSP17/>, many tables/diagrams and plots can be found.

Also, you can get the traces of any solver.

- Proceedings with succinct descriptions of solvers and analysis of the results.
- 2018 XCSP3 Competition, with *certainly*:
  - short table constraints (involving \*)
  - the constraints `circuit` and `allDifferent-list`
  - annotations about decision variables
  - refined rules for ranking?
- MCSP3: official release in Autumn 2017  $\Rightarrow$  it is **important** to propose new series for the 2018 Competition.
- New developments of useful tools (including the website).
- XCSP3 Specifications 3.0.5, with notably smart table constraints.